

20 things YOU can do to ensure success in Drama 😊

1.

Create a set of **match cards**.
One set with names of the 12 different **theatre roles** and the other set with their key **responsibilities**.
Mix them up and match the role to the jobs responsibilities.

6.

Produce a **mind map** for
'Dystopian theatre'

What is it and how will it
impact/influence your design ideas?

- Set
- Costume
- Lighting/sound

11.

Character revision pages.

For each of the key characters from
Noughts & Crosses produce a revision
page to refer back to.

These should include the
motivations/intentions, relevance to the
play as a whole, key
characteristics/qualities, your
interpretation, their relationships,
key scenes, key quotes.

16.

Create **2-3 revision pages** for each
character you plan on writing about in
Q12.

Each page should include:

- What you **know** about that character. For example, their **motivations/intentions, mood/feelings, relationships** for each of their moments.
- **context for their specific moment/s**
- **Key quotes** from their moment
- Notes on their **use vocal, physical, facial exp.** used to convey any of the above.

2.

Make a **stage grid**
(a rectangle split into 9 sections). Write
down the nine different **stage positions**, cut out and test yourself with
placing the correct stage positions in
place.

Remember... know where your audience
are and always from the actor's
perspective

7.

Pick any scene from the play, read and
complete a **'Brain Dump'** for a chosen
character that appears in the scene.

Include the following...

What has happened to them until this
point in the play?
What is happening to them in the
scene?
How are they feeling?
What do they want?
What are the problems they face?
What does this character go on to
discover/experience in the remainder of
the play?

12.

Produce a **quotation table**.
Choose 5 characters, 5 quotes per
character.

Column 1. Character name
Column 2. Quote
Column 3. Intended effect for the line
Column 4. Key vocal & physical skills
used when delivering line

Then, choose and highlight one quote
for each character.

**Using your table/notes complete a
Q9.2 for each character.**

17.

**Complete a round the clock revision
page for Frankenstein, Q12.**

Test how much you can remember.
This is a great retrieval task and fab
revision resource to refer to in
preparation of the exam.

<p>3.</p> <p>Create 6 x flashcards with the six different stage configurations drawn on one side.</p> <p>On the back add the name of the configuration, two advantages and two disadvantages.</p> <p>Find someone to test your knowledge or test yourself.</p>	<p>8.</p> <p>List all settings from the play.</p> <p>Plan a set design for each of the below scenes.</p> <p>This can be through sketching or bullet point all items set pieces. Include a brief reason for each of your design ideas.</p> <p>Act 1, Sc 1 (The Beach) Act 1, Sc 17 (Callum's house, the living room) Act 2, Sc 12 (Sephy's bedroom)</p> <p>Then, complete a Q9.1 using your plans (no more than 350 words) with precise detail giving brief reasons for your choice, linking back to the style of the play 'dystopian theatre'.</p>	<p>13.</p> <p>Choose one extract from the play (no more than one page). Then find a short extract from within that scene and highlight approx. 6-10 lines.</p> <p>Choose one character you will play and decide what must be conveyed within that highlighted moment. What do you want/need to create a sense of?</p> <p>Then annotate: how would you use the space and interact (physical skills) with others on stage to communicate the above?</p>	<p>18.</p> <p>Go through your mock paper from Y10, review your two weakest answers. Check against the mark scheme... what could you improve further/tighten up? What else could you include to develop your responses?</p> <p>Re-draft those two questions using all of the resources/guidance you have been given to succeed.</p>
<p>4.</p> <p>Create 8 practice multiple choice questions with the multiple-choice answers. Bring into lesson where you will swap with someone else and complete to test your knowledge.</p>	<p>9.</p> <p>Plan one Nought and one Cross costume design for your choice of characters.</p> <p>This can be through sketching or bullet point all items of costume. Include a brief reason for each of your design ideas (what does it show?).</p> <p>Then, complete a Q9.1 using your plans (no more than 300 words) with precise detail giving brief reasons for your choice, linking back to the style of the play 'dystopian theatre'.</p>	<p>14.</p> <p>Using work completed for Task 13 above, use your annotation to complete a Q9.3 answer.</p> <p>You should have already decided which character you will focus on and what the intended effect should be for that moment.</p>	<p>19.</p> <p>Watch your favourite actor in a film/tv programme. Choose a specific scene/moment you watched and talk to a family member about what the actor did.</p> <p>You must give context to the moment, refer to what the actor needed to convey, then how they did it by referring to x2 vocal skills, x2 physical skills, x2 facial expressions and 2 ways in which they used the space.</p>

5.

Revise the acronyms

for the range of **vocal** and **physical skills** you should be writing about in the exam.

Check that you understand what each key word means, create a table or flashcards with key words and definitions to test your knowledge.

10.

Consolidate Noughts & Crosses task.

Find the Link task:

Sephy and her behaviours
Callum and his relationships

Explode the Quotes.

Annotate the extracts.

(Available on Teams)

15.

Create a **Venn diagram** to help prepare you for Q9.4.

Choose one of the key characters and chose an extract from the play to focus on. For example, Meggie, A1, Sc21, pg 57.

Use the Venn diagram to compare the characters behaviours/
attitudes/motivations/mood/
relationships in that extract to
another scene from the play.

Are there similarities or differences?
What are these and why?

Using the completed Venn diagram
complete a Q9.4 answer.

20.

Complete practice questions
(see Teams)

Q9.1-9.4/Q12 and **time yourself!!!**
Be strict and stick to the time you set
yourself,

If you run out of time do it again.....**keep practicing!**

